

tile-graphic: Break a graphic into tiles

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1	<code>*package</code>	

1 Documentation

1.1 A brief description

The document author opens the `create-tg.tex` file and specifies three arguments of the `\setTileParams` command: a number n that corresponds to the number of rows; a number m that represents the number of columns; and the path to a graphic. Compiling `create-tg.tex`, when the option `wrttofiles` is specified, results in the specified graphic being broken down into a series of $n \times m$ *tiled* graphics. The order of the creation of the tiles is top to bottom, left to right: The first row is the top most row, and the graphic is tiled across the row, from left to right, the next row, is the one just below the top row, and the graphic is tiled

01	02	03
04	05	06
07	08	09
10	11	12

Tiled graphic
(4 × 3)

across that row, from left to right, and so on. Refer to the crude diagram to the left.

Warning: This package uses the `shellesc` package, which requires the `--shell-escape` switch. Use this package only if you trust the author of this package.

1.2 Applications

The `tile-graphic` package can be used to produce tiled graphics, which can be consumed by the `dps` and `acrosort` packages.

1.3 The `create-tg.tex` file

Because of the extensive use of `\ShellEscape`, `create-tg.tex` is similar to a BAT (batch) file. When you compile `create-tg.tex`, one result is `create-tg.pdf`; `create-tg.pdf` is a one page summary titled **Tile Graphic Report**. In addition to producing a report, there is the actual result the report refers to: the production of tiled graphic files (PDFs).

Tiled graphics are obtained by compiling `create-tg.tex`, after setting three parameters; using this package, therefore, is very simple. Below is the verbatim listing of the `create-tg.tex`, found in the `examples` folder.

```
\documentclass{article}
(1) \usepackage[options]{tile-graphic}
(2) \setTileParams[ig-opts]{nRows}{nCols}{path}
    \begin{document}
(3) \tileTheGraphic
    \end\darg{document}
```

When `create-tg.tex` is compiled, the DVI (in the case of \LaTeX) or the PDF (in all other cases) produces a single page document the title of which is “**Tile Graphic Report**.” The file also produces, depending on the options used, various *separate* PDFs consisting of tiled graphics.

Discussion. We discuss each of the numbered lines slightly out of order.

`\setTileParams` (2) `\setTileParams[ig-opts]{nRows}{nCols}{path}`
The command and its arguments are placed in the preamble.

`<ig-opts>` This optional argument is passed to the underlying optional argument of the `\includegraphics` command. Normally, there is no optional options passed.

`<nRows>` This argument declares the number of rows you want to break the graphic into.

`<nCols>` This argument declares the number of columns you want to break the graphic into.

`<path>` The path to the graphic. The graphic is any file format supported by the PDF creator. For a `latex->dvips->(ps2pdf|distiller)` workflow, the graphic should be an EPS file; in all other workflows, the graphic can be a PDF (or some other supported graphical format). For example, if the graphic is in the `graphics` folder of the source file, then `<path>` might read `graphics/mygraphic`, where `mygraphic.pdf` (for example) is in the `graphics` folder.

With no package options, compiling `create-tg.tex` produces a document a single page document with a message, seen in [Figure 1](#).

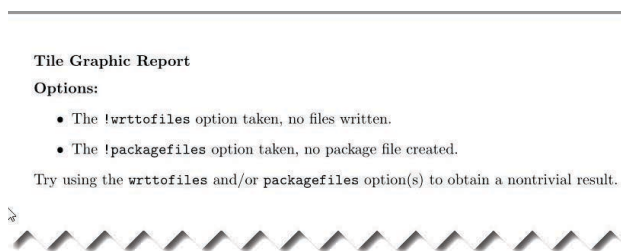


Figure 1: No options

01	(1) <code>\usepackage[<options>]{tile-graphic}</code> For the package declaration, the <code><options></code> are described below.
02	<code>wrttofiles</code> When <code>create-tg.tex</code> is compiled with the <code>wrttofiles</code> option <i>only</i> and with a <code><path></code> argument of <code>graphics/mygraphic</code> , <code><nRows> × <nCols></code> individual tile PDF files named
03	<code>mygraphic_01.pdf, mygraphic_02.pdf, ...</code>
04	are created and placed in the <code>graphics</code> folder. If no subfolder is specified, files are placed in the source file's folder. The source file that is compiled (<code>create-tg.pdf</code>) contains the Tile Graphic Report .
05	<code>!wrttofiles</code> (Convenience option) This option reverts to the default, no separate tile PDFs are produced.
06	<code>packagefiles</code> When this option is specified, <code><nRows> × <nCols></code> pages are produced and “packaged” in a separate PDF document named <code><basename>.package.pdf</code> , where <code><basename></code> is the base name of the graphic. See the crude illustration to the left.
⋮	
⋮	
10	<code>!packagefiles</code> (Convenience option) Reverses the <code>packagefiles</code> option, as a result, no package file is created.
11	<code>pdfcreator=<pdflatex lualatex xelatex ps2pdf distiller></code>
12	When the option <code>wrttofiles</code> or <code>packagefiles</code> is specified, compiling <code>create-tg.tex</code> produces one or more PDF files. These PDFs are produced by <code>pdflatex</code> , <code>lualatex</code> , <code>xelatex</code> , <code>ps2pdf</code> , or <code>distiller</code> by executing a series of <code>\ShellEscape</code> commands. The PDF creator application

Pages
(4 × 3)

used is determined by the value of the `pdfcreator` key. The default is `pdflatex`.

Using the `\ShellEscape` command is system dependent. The `tile-graphic` package is set up for the Windows OS; it uses `del`, `copy`, and `move`. Refer to [Section 2.4](#) for more information for modifying these system commands.

`tile-graphic` also uses `\ShellEscape` to compile certain dynamically created TEX files. There are hooks to modify the compile commands that can be used at your discretion. Again, refer to [Section 2.4](#) for more information.

`\tileTheGraphic` (3) `\tileTheGraphic` is placed in the body of the document. It is this command that does all the work, based on the parameters of `\setTileParam`.

Required packages. The following package are required: `shellesc`, `web`, `graphicx`, and `multido`.

Try it, you'll like it. The first thing to do, once the package is installed, is to try the compiling the file `create-tg.tex`. There are three graphics files, one at the top level of the `examples` folder, one in the `choo` subfolder, and one in the `postscript` subfolder. Try both graphics (only one graphic at a time, however). Try all possible combinations of the basic options `wrttofiles`, `!wrttofiles`, `packagefiles`, and `!packagefiles`; you can even try the various values of `pdfcreator`.

1.4 Description of the workflow

Be aware that there are two instances, or stages, of compiling:

`\setTileParams` Stage 1. Compiling `create-tg.tex`, usually, this is initiated in some L^AT_EX editor. At this stage, you can compile with `latex.exe`, `pdflatex.exe`, `lualatex.exe`, or `xelatex.exe`. When `\setTileParams` is expanded, it reads the graphic file, `<path>`, using `\includegraphics` to determine its size. Therefore, the graphic must be one that is supported by the pdf creator at this point. For example if the graphic is a PDF, yet you use `latex.exe` to compile `create-tg.tex`, you get an error because `latex.exe` does not support PDF inclusion.

`\setTileParams` Stage 2. Compiling of one or more files to produce tiled graphics, this step is initiated by the `\ShellEscape` command. The application used to compile at this stage is determined by the `pdfcreator` key. When the `packagefiles` option is taken, the `\setTileParams` is expanded again and the graphic file, `<path>`, is included to determine dimension of the graphic. Again, the graphic must be a format supported by the PDF creator as selected by the `pdfcreator` key, which may be different from the compiler of the first case above.

Additional thoughts on the workflow.

- `pdfcreator=<pdflatex|lualatex|xelatex>`
This is the easiest and simplest case. Usually the PDF creators for the two stages of compiling are the same (refer to Stages 1 and 2, above). These are direct-to-PDF applications, the workflow is relatively quick, smooth, and automated. All AUX files are deleted except for the AUX files of the main file `create-tg.tex`.
- `pdfcreator=<ps2pdf|distiller>`
The graphic file format must be EPS for Stage 2; however, if you are not using `latex.exe` in Stage 1, the graphic must be one that is supported by the PDF creator used. Thus you may have two copies of the graphic of different formats. You're not going to do that, are you? Usually the PDF creators for the two stages of compiling are the same, that way you need not have two formats for the graphic.

– `pdfcreator=<ps2pdf>`

The workflow is `latex -> dvips -> ps2pdf`

– `pdfcreator=<distiller>`

The workflow is `latex -> dvips -> distiller`. There is a difference between using `distiller` and `ps2pdf`, in the latter case, the PS file can be a relative path; in the former case, it must be a full (or absolute) path, this is a slight complication. For this bad boy, we provide the `\fullPathToSource`, refer to Section 2.4 for more details.

`\fullPathToSource`

1.5 The Configuration File

`tg.cfg` A configuration file, named `tg.cfg`, is input at the end of the package. You might make any customizations there, where you customize for the pdf creator you always use, or, if you use several, you can make customizations for each by using the `\ifcase` structure below.

```
\ifcase\tg@case\relax
  \def\tg@pdfcreator@app{pdflatex}
    <customizations-for-pdflatex>
\or
  \def\tg@pdfcreator@app{lualatex}
    <customizations-for-lualatex>
\or
  \def\tg@pdfcreator@app{xelatex}
    <customizations-for-xelatex>
\or
  \def\tg@pdfcreator@app{ps2pdf}
    <customizations-for-ps2pdf>
\or
  \def\tg@pdfcreator@app{acrodist}
```

<customizations-for-acrodist>
`\fi`

`tg.cfg.txt` See the file `tg.cfg.txt` for this structure. Rename it to `tg.cfg` if found to be useful.

————— **End of Documentation** —————

2 The package code

Having finished the barest of documentation, we begin the markup of this package.

2.1 Options

We bring in the `xkeyval` package so we can gather our options using it's commands, rather than the default `keyval` commands.

```

2 \RequirePackage{xkeyval}

wrttfiles    When wrttfiles is specified, <nRows> × <nCols> PDF files are created. When
!wrttfiles    !wrttfiles is used, these files just mentions are not created.

3 \newif\if@wrttfiles\@wrttfilesfalse
4 \DeclareOptionX{wrttfiles}{\@wrttfilestrue}
5 \DeclareOptionX{!wrttfiles}{\@wrttfilesfalse}

packagefiles When specified, a single “package” PDF is created containing <nRos> × <nCols>
!packagefiles pages of tiled graphics Likewise, the option !packagefiles reverses packagefiles
to return to the default state, files are not packaged.

6 \newif\if@packagefiles \@packagefilestrue
7 \DeclareOptionX{packagefiles}{\@packagefilestrue}
8 \DeclareOptionX{!packagefiles}{\@packagefilesfalse}

pdfcreator=<pdflatex|lualatex|xelatex|ps2pdf|distiller>

9 \define@choicekey*+{tile-graphics.sty}{pdfcreator}[\val\nr]%
10 {pdflatex,lualatex,xelatex,ps2pdf,distiller}{%
11 \edef\tg@case{\nr}%
12 \ifcase\nr\relax
13   \def\tg@pdfcreator@app{pdflatex}\or
14   \def\tg@pdfcreator@app{lualatex}\or
15   \def\tg@pdfcreator@app{xelatex}\or
16   \def\tg@pdfcreator@app{ps2pdf}\or
17   \def\tg@pdfcreator@app{acrodist}\fi
18 }{\PackageWarning{tile-graphics}%
19 {Bad choice for pdfcreator, permissible values\MessageBreak
20 are pdflatex, lualatex, xelatex, ps2pdf, and\MessageBreak
21 distiller.\MessageBreak Using the default pdflatex}}
22 \def\tg@pdfcreator@app{pdflatex}\def\tg@case{0}

```

Process the options

```
23 \ProcessOptionsX\relax
24 \edef\tg@restoreCats{%
25   \catcode'\noexpand\"=\the\catcode'\\"relax
26   \catcode'\noexpand\,=\the\catcode'\,\relax
27   \catcode'\noexpand\_=\the\catcode'\_\relax
28 }
29 \@makeother\" \@makeother\, \@makeother\_
```

2.2 Required Packages

The `web` package is used to set the page dimensions, it also brings in `hyperref`. We use `graphicx` package to have access to `\includegraphics`. The `\multido` package is used to work across the face of the graphic by row, top to bottom, to clip off little bounding boxes of the graphic. `shellesc` is required for the `wrttofiles` option.

```
30 \RequirePackage{shellesc}
31 \RequirePackage{web}
32 \RequirePackage{graphicx}
33 \RequirePackage{multido}
```

2.3 Registers and other preliminaries

`\if@wrtorpkg` We declare a new if, `\if@wrtorpkg`, which is true if either `\if@wrttofiles` or `\if@packagefiles` is true. This is a convenience to the coding.

```
34 \newif\if@wrtorpkg \@wrtorpkgfalse
35 \if@wrttofiles
36   \wrtorpkgtrue
37 \else
38   \if@packagefiles
39     \wrtorpkgtrue
40 \fi
41 \fi
42 \newif\iftg@direct \tg@directtrue
43 \newif\iftg@folder \tg@folderfalse
```

`\iftg@direct` `\iftg@direct` is false if `pdfcreator=<ps2pdf/distiller>`.

```
44 \ifnum\tg@case>\tw@\relax\tg@directfalse\fi
```

A few comments on the `\ifpassthruTG` switch. This package performs some tricks. Initially, `\ifpassthruTG` is true, and certain portions of the code are executed. When `create-tg.tex` is compiled with `\passthruTGtrue`, it writes to the current folder the file `package-data.cut` containing the single command `\passthruTGfalse`. During this compile, `create-tg.tex` makes a copy of itself named `(basename)_package.tex`. It is this file that is compiled by `\ShellEscape`, and when compiled, reads `package-data.cut`, since it now exists, and `\ifpassthruTG` is set to false, at which point a different set of code lines are executed.

```
45 \newif\ifpassthruTG \passthruTGtrue
```

Some miscellaneous lengths, boxes, and utility commands.

```
46 \newdimen\tg@dima
47 \newdimen\tg@dimb
48 \newbox\tg@box
49 \newcount\tg@Cnt
50 \def\tg@rmslash#1/{\def\tgInFolder{#1}}%
51 \let\tgInFolder\@empty
```

2.4 Some customization commands

`\sysdel` **System commands.** These are `\sysdel`, `\syscopy`, and `\sysmove`. The default is to use Windows OS commands. Changes for UNIX/Linux or MacOS are easy enough by declaring these three commands in the preamble (or in `tg.cfg`), their arguments are the names of the corresponding system commands for deleting, copying, and moving files.

```
52 \def\sysdel#1{\def\tg@sysdel{#1\space}}
53 \sysdel{del}
54 \def\syscopy#1{\def\tg@syscopy{#1\space}}
55 \syscopy{copy}
56 \def\sysmove#1{\def\tg@sysmove{#1\space}}
57 \sysmove{move}
```

`\pkgappArgs` **Changing the switches in Stage 2.** Here is a link to the [Stage 2](#) reference. There are two TEX files compiled: (1) the package file, and (2) the individual tiles graphic files. We provide a hook to modify the command line switches of the `pdfcreator`. `\pkgappArgs` is the hook into the creation of the package file. Use `#1` to represent the `pdfcreator` application. For example, `\pkappArgs{#1 -halt-on-error}` produces a command line of

```
pdflatex -halt-on-error -shell-escape <targeted-package-file.tex>
```

For a `pdfcreator` of `pdflatex`. The `--shell-escape` is automatically included.

```
58 \def\pkgappArgs#1{\def\pkg@ppArgs##1{#1}}
59 \pkgappArgs{#1}
```

`\tileappArgs` We also separately compile each of the separate tile graphics. `\tileappArgs` is similar to `\pkgappArgs`. If we declare `\tileappArgs{#1 -halt-on-error}`, then the command line becomes,

```
pdflatex -halt-on-error <targeted-tile-graphic.tex>
```

Here, `--shell-escape` is not automatically included as it is not needed for this step.

```
60 \def\tileappArgs#1{\def\tile@ppArgs##1{#1}}
61 \tileappArgs{#1}
```

Some unverified tricks. What if your system does not recognize `pdflatex`, `lualatex`, and so on; perhaps they are known by different names. You can use these hooks to fix that. For example,


```
\pkgappArgs{<alt-pdflatex>.exe <other-switches>}
```

Or, perhaps the path to this application is not on the system paths, hence `pdflatex` is not recognized, in this case, try

```
\pkgappArgs{<path-to>/<alt-pdflatex>.exe <other-switches>}
```

that “should” work.

When `pdfcreator=(ps2pdf/distiller)`, we provide two hooks for this workflow:

`\latexappArgs` and `\dvipsappArgs`. These function similar to the ones described above; for example, `\dvipsappArgs{#1 -q*}` passes the `-q*` switch (quiet mode) to `dvips`. No separate commands for a package compile versus a tile compile, as seen above, are defined, though that could change.

```
62 \def\latexappArgs#1{\def\latex@ppArgs##1{#1}}
63 \latexappArgs{#1}
64 \def\dvipsappArgs#1{\def\dvips@ppArgs##1{#1}}
65 \dvipsappArgs{#1}
```

`\definePath{<cmd>}{<path>}` A command taken from `eforms` that normalizes the argument before defining `\cmd`.

```
66 \providecommand{\definePath}[1]{\def\ef@ctrlName{#1}%
67   \hyper@normalise\ef@definePath}
68 \def\ef@definePath#1{\expandafter\xdef\ef@ctrlName{#1}}
```

Support for `pdfcreator=distiller`.

`\fullPathToSource{<path>}` Set the full path to the source file (`create-tg.tex`). This command is only needed when `pdfcreator=distiller`.

```
69 \def\fullPathToSource{\definePath{\tg@fullPathToSource}}
70 \let\tg@fullPathToSource\@empty
```

After creation hooks. We provide additional hooks, the first is placed just after a tile file is created, and second one is placed just after the package file is created.

`\afterTileCreationHook{<cmds>}` The `<cmds>` can be any valid \LaTeX commands, conceptually, the commands may contain `\ShellEscape` commands. The hook is placed just after a tile file is created as a PDF.

`\afterPkgCreationHook{<cmds>}` Similar to `\afterTileCreationHook`, but for the creation of the tile package.

```
71 \def\afterTileCreationHook#1{\def\@fterTileCreationHook{#1}}
72 \let\@fterTileCreationHook\relax
```

The definition of `\afterPkgCreationHook`.

```
73 \def\afterPkgCreationHook#1{\def\@fterPkgCreationHook{#1}}
74 \let\@fterPkgCreationHook\relax
```

Examples. This example makes each *tile* PDF file into a tile EPS file. We use the utility executable `pdftops`, which may be available on your T_EX system. In the preamble or above the `\tileTheGraphic` command, place the following commands.

```

\afterTileCreationHook{%
  \ShellEscape{pdftops -eps tile-template.pdf
    tile-template.eps}%
  \ShellEscape{copy tile-template.eps \tgTileBaseIndx.eps}%
  \iftgfolder
    \ShellEscape{move \tgTileBaseIndx.eps \tgInFolder}%
  \fi
}
\afterPkgCreationHook{%
  \typeout{!! Package creation: \tgBaseName_package.pdf !!}}

```

Commentary. At insertion point of the hooks in the code stream, the tile file is named `tile-template`. The declared `\afterTileCreationHook` converts each tile file, to an EPS file of the same name. Then, it copies `tile-temp.eps` to `\tgTileBaseIndx` to `\tgTileBaseIndx.eps`. Next, we test whether this file came from a subfolder (using the switch `\iftgfolder`). Finally, if the file belongs in the folder, `\tgInFolder`, we move it there. For the `\afterPkgCreationHook`, we do nothing other than to write some text to the terminal, we use the base name of the graphic `\tgBaseName` `\tgBaseName`.

`\packagesuffix{<name>}` The name used as suffix to the packaged tiled files. Originally, this was `packaged`, but I am changing it to `package`, to be in conformance with the `acrosort` package.

```
75 \newcommand{\packagesuffix}{package}
```

2.5 `\setTileParams`: A preamble command

`\setTileParams[<ig-opts>]{<nRows>}{<nCols>}{<path>}` The parameters are described in Section 1 (**Documentation**).

```
76 \newcommand{\setTileParams}[4] []{%
```

We require the entries in #2 and #3 (`<nRows>` and `<nCols>`) to be nonnegative natural numbers (1, 2, 3, ...), so we pass through a dimension register and into a count register, this should make what is entered a natural number. If not greater or equal to 1, we complain, and set to the number 2.

```

77 \tg@dima #3\p@\relax
78 \ifdim\tg@dima < \p@
79   \PackageWarning{tile-graphic}
80     {Number of columns must be positive,\MessageBreak
81       setting number of columns to 2}\tg@dima\tw@\p@\fi
82 \edef\nCols{\strip@pt\tg@dima}%
83 \tg@Cnt\nCols\relax
84 \edef\n@Cols{\the\tg@Cnt}\edef\nCols{\the\tg@Cnt}%

```

```

85 \tg@dima #2\p@\relax
86 \ifdim\tg@dima < \p@
87   \PackageWarning{tile-graphic}
88     {Number of rows must be positive,\MessageBreak
89     setting number of rows to 2}\tg@dima\tw@\p@\fi
90 \edef\nRows{\strip@pt\tg@dima}%
91 \tg@Cnt\nRows\relax
92 \edef\n@Rows{\the\tg@Cnt}\edef\nRows{\the\tg@Cnt}%
93 \multiply\tg@Cnt \nCols\relax
94 \edef\nFilesCreated{\the\tg@Cnt}%
95 \def\pathToPic{#4}%

```

Parse the path to obtain the parts of the path, area, base, and extension.

```

96 \filename@parse{#4}%
97 \edef\tg@dir{\filename@area}%
98 \ifx\tg@dir\@empty\tgfolderfalse\else
99   \expandafter\tg@rmslash\tg@dir
100  \tgfoldertrue
101  \fi
102 \edef\tg@base{\filename@base}%
103 \edef\tg@baseName{\filename@base}%
104 \edef\tg@ext{\filename@ext}%

```

Get graphic dimensions, dimensions needed for T_EX (pt) and PDF (bp)

```

105 \setbox\tg@box\hbox{\includegraphics[draft,#1]{#4}}%
106 \setlength\tg@dima{\the\wd\tg@box}%
107 \tg@dima=.99626\tg@dima
108 \divide\tg@dima \nCols
109 \edef\bpWdtile{\strip@pt\tg@dima}%
110 \setlength\tg@dima{\the\ht\tg@box}%
111 \tg@dima=.99626\tg@dima
112 \divide\tg@dima \nRows
113 \edef\bpHttile{\strip@pt\tg@dima}%
114 \setbox\tg@box\box\voidb@x
115 \tg@dima=\bpHttile pt \relax
116 \edef\tg@HT{\the\tg@dima}
117 \tg@dima=\bpWdtile pt \relax
118 \edef\tg@WD{\the\tg@dima}

```

Set margins and screen size using the web package. If `\ifpassthruTG` is true, we use reasonable size dimensions to display the **Tile Graphic Report**; otherwise, we use dimensions based on the size of the graphic determined by `\path`.

```

119 \ifpassthruTG
120   \web@MargScrDimOpts{.25in}{.25in}{24pt}{.25in}{5in}{6in}
121 \else
122   \web@MargScrDimOpts{0pt}{0pt}{0pt}{0pt}{\tg@HT}{\tg@WD}
123 \fi

```

Bounding box calculations for the tiles

The y -coordinate calculations: If `\nRows` is 3, for example, we calculate 4 y -

coordinates, $\backslash y1$, $\backslash y2$, $\backslash y3$, $\backslash y4$, from bottom to top.

```
124 \@tempcnta\n@Rows\relax
125 \advance\@tempcnta\@ne
126 \edef\n@Rows{\the\@tempcnta}
127 \@tempcnta\z@
128 \tg@dimaOpt
129 \tg@dimb=\tg@HT\relax
130 \whilenum \@tempcnta < \n@Rows \do {%
131   \advance\@tempcnta\@ne
132   \csarg\edef{y\the\@tempcnta}{\strip@pt\tg@dima}
133   \advance\tg@dima \tg@dimb
134 }
```

The x -coordinate calculations If $\backslash nCols$ is 2, for example, we calculate 3 x -coordinates, $\backslash x1$, $\backslash x2$, $\backslash x3$, from left to right.

```
135 \@tempcnta\n@Cols\relax
136 \advance\@tempcnta\@ne
137 \edef\n@Cols{\the\@tempcnta}
138 \@tempcnta\z@
139 \tg@dimaOpt
140 \tg@dimb=\tg@WD\relax
141 \whilenum \@tempcnta < \n@Cols \do {%
142   \advance\@tempcnta\@ne
143   \csarg\edef{x\the\@tempcnta}{\strip@pt\tg@dima}
144   \advance\tg@dima \tg@dimb
145 }
```

Having finished the calculations, we then execute $\backslash tg@wrtthefiledoc$.

```
146 \if@wrtorpkg\expandafter
147   \tg@wrtthefiledoc\fi
148 }
```

$\backslash tg@wrtthefiledoc$ This command writes the `tile-template.tex` file to the source file folder. It will read,

```
\RequirePackage{tmp}
\documentclass{article}
\usepackage{web}
\usepackage{graphicx}
\let\WriteBookmarks\relax
\margins{Opt}{Opt}{Opt}{Opt}
\screensize{\tg@HT}{\tg@WD}
\parindentOpt\parskipOpt
\begin{document}
\tgInputContent
\end{document}
```

This is the file that is compiled using $\backslash ShellEscape$ to create the individual tile files. This document contains a trick, the use of the `tmp` package, which is

written dynamically just before this file is compiled. The `tmp` package is created by `\tg@wrttppkg`, defined next. The `tmp` package defines the command `\tgInputContent` in the body of the document.

```

149 \def\tg@wrthefiledoc{\newwrite\wrtiliedoc
150 \long\def\IWTD##1{\immediate\write\wrtiliedoc{##1}}
151 \immediate\openout \wrtiliedoc tile-template.tex
152 \IWTD{%
153   \string\RequirePackage{tmp}^^J%
154   \string\documentclass{article}^^J%
155   \string\usepackage{web}^^J%
156   \string\usepackage{graphicx}^^J%
157   \string\let\string\WriteBookmarks\string\relax^^J%
158   \string\margins{0pt}{0pt}{0pt}{0pt}^^J%
159   \string\screensize{\tg@HT}{\tg@WD}^^J%
160   \string\parindent0pt\string\parskip0pt^^J%
161   \string\begin{document}^^J%
162   \string\tgInputContent^^J%
163   \string\end{document}}%
164 \immediate\closeout \wrtiliedoc
165 }

```

`\tg@wrttppkg{<basename>}{<indx>}` Write the `tmp` package dynamically: `<basename>` is the base name of the graphic; `<indx>` is the index of the tile (01, 02, 03, ...). The action of this package is to define `\tgInputContent` to input the file

`<basename>_<indx>.cut`

```

166 \def\tg@wrttppkg#1#2{\def\CommentCutFile{tmp.sty}%
167 \immediate\openout\CommentStream \CommentCutFile
168 \immediate\write\CommentStream{\string
169   \def\string\tgInputContent{\string
170     \InputIfFileExists{#1_#2.cut}}%
171   { }\string\null}}%
172 \immediate\closeout\CommentStream
173 }

```

2.6 `\tileTheGraphic`: A document body command

The file `create-tb.tex` contains the single command `\tileTheGraphic` in the body of the document. It has no arguments.

```
174 \InputIfFileExists{package-data.cut}{}{}%
```

`\tg@msgi` is the content of `create-tg` to deliver the **Tile Graphic Report**. It may be redefined. This content command is expanded in `\tileTheGraphic`, defined below.

```

175 \def\tg@msgi{%
176   \textbf{Tile Graphic Report}\medskip\par
177   \textbf{Options:}
178   \begin{itemize}
179     \if@wrttpfiles
180       \item The \texttt{wrttpfiles} option taken,

```

```

181     {\nFilesCreated} files written ({\nRows}~rows, {\nCols}~cols):
182     \begin{quote}
183     \texttt{\tg@base\_01.pdf}, \texttt{\tg@base\_02.pdf}, \dots.
184     \end{quote}
185     \ifx\tg@dir\@empty Files saved to source file folder. \else
186     Files saved to the \texttt{\tgInFolder} folder.\fi
187 \else
188   \item The \texttt{!wrttofiles} option taken, no files written.
189 \fi
190 \if@packagefiles
191 \item The \texttt{packagefiles} option taken,
192   package file saved as \texttt{\tg@base\_packagefiles.pdf}.
193   The package contains {\nFilesCreated} pages of tiled graphics.
194   \ifx\tg@dir\@empty
195     The package file saved to source file folder.
196   \else
197     The package file saved to the \texttt{\tgInFolder} folder.
198   \fi
199 \else
200 \item The \texttt{!packagefiles} option taken,
201   no package file created.
202 \fi
203 \end{itemize}
204 \if@wrtorpkg\else
205   Try using the \texttt{wrttofiles} and/or
206   \texttt{packagefiles} option(s) to obtain a nontrivial result.
207 \fi
208 }

```

`\tileTheGraphic` (No arguments) This is the command that tiles the graphic.

```

209 \def\tileTheGraphic{\begingroup\let\@nu\@nameuse
    If the !packagefiles option is in effect, we set \ifpassthruTG to false so
    we can execute the \else part within create-tg.tex (as opposed to in
    <basename>_package.tex).
210 \if@packagefiles\else\global\passthruTGfalse\expandafter
211   \tg@msgi % provide content
212 \fi
213 \ifpassthruTG
214   \tg@msgi % provide content
215 \else
    Okay, we are here either because we are compiling this file either from within
    <basename>_package.tex or from within the source file create-tg.tex with the
    !packagefiles option is in effect.
216   \global\let\tg@IndxToks\@empty
    Nested \multido loop to create grid
217   \if@wrtorpkg\expandafter\tg@domultido\fi
218 \fi
219 \endgroup

```

```

220 \xdef\nFilesCreated{\the\tg@Cnt}%
221 \edef\x{\if@wrtorpkg\noexpand\compileTileFiles\fi}\x
222 }

\tg@domultido Called by \tileTheGraphic. Consists of nested \multido loops. The com-
mand both creates the package file and the individual tile graphics, depending
on the options. The command \tg@IndexToks creates a token list of indices
{01}{02}{03}... that is later used in a \@tfor loop.

223 \def\tg@domultido{%
224   \tg@Cnt\z@
225   \multido{\iR=\nRows+1}{\nRows}{%
226     \multido{\iC=1+1}{\nCols}{%
227       \global\advance\tg@Cnt@one
228       \ifnum\tg@Cnt<10\relax
229         \edef\x{0\the\tg@Cnt}\else
230         \edef\x{\the\tg@Cnt}\fi
231         \edef\y{\noexpand\g@addto@macro\noexpand
232           \tg@IndxToks{\x}}\y
233         \@tempcntb\iC
234         \advance\@tempcntb@one
235         \edef\oX{\the\@tempcntb}%
236         \@tempcntb\iR
237         \advance\@tempcntb@one
238         \edef\oY{\the\@tempcntb}%

We write the CUT files.

239   \wrtTileCuts

Include the graphic with the appropriate viewport and clip; however, we executed
the temporary command \z if the option \packagefiles is in effect.

240   \edef\z{\noexpand\parbox{\tg@WD}{\noexpand
241     \includegraphics[width=\tg@WD,%
242       viewport=\@nu{x\iC} \@nu{y\iR} \@nu{x\oX} \@nu{y\oY},%
243       clip]{\pathToPic}}\if@packagefiles\expandafter
244     \z\expandafter\newpage\fi
245   }% inner multido
246   }% outer multido
247 }

\wrtTileCuts (Called by \tg@domultido) The CUT files created are the body content of the
tile-template.tex file. The CUTs are also used by the package file routine. The
content of these CUT files has the following form:

\parbox{132.23935pt}{\includegraphics[width=132.23935pt,
viewport=0 114.23943 132.23935 228.47885,clip]{(pathToPic)}}

where the values of width and viewport were calculated by the \setTileParams
in the preamble.

248 \def\wrtTileCuts{%
249   \def\CommentCutFile{\tg@base\_x.cut}%
250   \immediate\openout\CommentStream=\CommentCutFile

```

```

251 \immediate\write\CommentStream{\string
252   \parbox{\tg@WD}{\string
253   \includegraphics[width=\tg@WD,%
254   viewport=\@nu{x\iC} \@nu{y\iR} \@nu{x\oX} \@nu{y\oY},%
255   clip]{\pathToPic}}}\immediate\closeout\CommentStream
256 }

```

`\compileTileFiles` (Called from `\tileTheGraphic`) This command performs the `\ShellEscape` steps. It is executed only if the `wrttofiles` or `packagefiles` option is taken (or both).

```

257 \def\compileTileFiles{%
258   \ifpassthruTG
259   \if@packagefiles

```

Package the tile files. This code is executed by `create-tg.tex` (because `\passthruTG` is true). We write the `package-data.cut` file, later input by the `tmp` package, which puts `\passthruTG` to false.

```

260   \def\CommentCutFile{package-data.cut}%
261   \immediate\openout\CommentStream \CommentCutFile
262   \immediate\write\CommentStream{\string\passthruTGfalse}%
263   \immediate\closeout\CommentStream

```

Then copy `\create-tg.tex` to `(basename)_package.tex`. Keep in mind that when we compile `\tg@base_package.tex` which uses the `tile-graphic` package, `\passthruTG` is false. When `(basename)_package.tex` gets here, this block of code is skipped over.

```

264   \ShellEscape{\tg@syscopy \jobname.tex
265   \tg@base_\packagesuffix.tex}%

```

and compile with the `--shell-escape` switch,

```

266   \iftg@direct
267   \ShellEscape{\pkg@ppArgs{\tg@pdfcreator@app} --shell-escape
268   \tg@base_\packagesuffix.tex}%
269   \else
270   \ShellEscape{\latex@ppArgs{latex} --shell-escape
271   \tg@base_\packagesuffix.tex}%
272   \ShellEscape{\dvips@ppArgs{dvips} \tg@base_\packagesuffix.dvi}%
273   \ifnum\tg@case=\thr@@
274   \ShellEscape{\pkg@ppArgs{\tg@pdfcreator@app}
275   \tg@base_\packagesuffix.ps}%
276   \else
277   \ShellEscape{\pkg@ppArgs{\tg@pdfcreator@app} /N /Q
278   "\tg@fullPathToSource/\tg@base_\packagesuffix.ps"}%
279   \fi
280   \ShellEscape{\tg@sysdel \tg@base_\packagesuffix.dvi
281   \tg@base_\packagesuffix.ps}%
282   \fi

```

`\@fterPkgCreationHook` Insert the after-package-creation-hook `\@fterPkgCreationHook`

```

283   \@fterPkgCreationHook

```

clean up,


```

284     \ShellEscape{\tg@sysdel \tg@base_\packagesuffix.tex
285     \tg@base_\packagesuffix.log \tg@base_\packagesuffix.aux}%
    and move into the folder from which the graphic resides, if necessary.
286     \iftgfolder
287     \ShellEscape{\tg@sysmove
288     \tg@base_\packagesuffix.pdf \tgInFolder}\fi
289     \fi
290 \else

```

Create the tile files. This block is compiled if `\passThruTG` is false and the `wrttfiles` option is taken. The block gets compiled in two instances:

- (1) by `<basename>_package.tex` if the `packagefiles` and `wrttfiles` options are taken;
- (2) by `create-tg.tex` if `!packagefiles` and `wrttfiles` options are taken. (Recall that if `!packagefiles` is taken, then `\ifpassThruTG` is set to false earlier in the code stream.)

```

291 \ifwrttfiles
292 \edef\@tforexp{\noexpand
293 \@tfor\noexpand\Indx:=\tg@IndxToks}%

```

For each token in `\tg@IndxToks` (`{01}{02}{03}...`), we compile the dynamic file `tile-template.tex`.

```

294 \@tforexp \do {%
295 \edef\tgTileBaseIndx{\tg@base_\Indx}%

```

Create the tmp package with parameters `<basename>` and `<indx>`.

```

296 \edef\x{\noexpand\tg@wrttmpkg{\tg@base_{\Indx}}\x

```

Compile this turkey,

```

297 \iftg@direct
298 \ShellEscape{\tile@ppArgs{\tg@pdfcreator@app}
299 tile-template.tex}%
300 \else
301 \ShellEscape{\latex@ppArgs{latex} --shell-escape
302 tile-template.tex}%
303 \ShellEscape{\dvips@ppArgs{dvips} tile-template.dvi}%
304 \ifnum\tg@case=\thr@@
305 \ShellEscape{\pkg@ppArgs{\tg@pdfcreator@app}
306 tile-template.ps}%
307 \else
308 \ShellEscape{\pkg@ppArgs{\tg@pdfcreator@app} /N /Q
309 "\tg@fullPathToSource/tile-template.ps"%}
310 \fi
311 \ShellEscape{\tg@sysdel tile-template.dvi
312 tile-template.ps}%
313 \fi

```

```

\@fterTileCreationHook Insert the after-tile-creation-hook \@fterTileCreationHook
314     \@fterTileCreationHook
315     \ShellEscape{\tg@syscopy tile-template.pdf
316     \tgTileBaseIndx.pdf}%
    clean up,
317     \ShellEscape{\tg@syscopy tile-template.pdf
318     \tgTileBaseIndx.pdf}%
319     }% do
    and move to another folder if necessary
320     \iftgfolder
321     \ShellEscape{\tg@sysmove \tg@base_*.pdf \tgInFolder}\fi
322     \fi
323     \fi
    finished! Just clean up all aux files.
324     \ShellEscape{\tg@sysdel \tg@base_*.cut package-data.cut}%
325     \ShellEscape{\tg@sysdel tmp.sty tile-template.*}%
326 }

    Letting \WriteBookmarks to \relax prevents hyperref from complaining about the
    OUT file is not up to date. No bookmarks are created. Also load the configuration
tg.cfg file tg.cfg, if it exists.
327 \let\WriteBookmarks\relax
328 \InputIfFileExists{tg.cfg}{-}{}
329 \tg@restoreCats
330 \parindent0pt
331 </package>

```

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